

Mayor Kilpatrick's Initial Service Priorities 2002-03 Executive Budget

KIDS: "The number one city in which to raise and nurture our youth"

- ▼ Expansion of Recreation Department's after-school programs around enrichment, cultural and social activities, learning to use technology, and environmentalism
- ▼ Increased and more comprehensive focus on needs of at-risk youth by the Child Development Division of Human Services
- ▼ Zoological Institute will initiate teacher workshops, outreach programs, summer safari camps and onsite programs targeting under-served youth
- ♥ \$2,265,000 in bonds for expansion of the Detroit Historical Museum

COPS: Agile, Attentive, Accountable, Accessible Public Safety Operations

- Proposed increases in the budgets of Police, Fire, Health and Public Lighting, in a year that overall General Fund appropriations decrease
- \$4 million for Police vehicles, including scout cars and auto patrol wagons
- \$4 million for Fire vehicles, including a new mobile fire safety house, 16 ambulances, pumpers, an aerial and ladder
- 3 new helicopters leased at a cost of \$1.1 million/year to improve Police patrol

CLEAN: Making Our City Shine Again

- Expansion of cleanup efforts throughout neighborhoods, based on volunteer collaboration rotating throughout the City's ten sectors
- Establishment of citywide standards that prevent potential environmental liabilities, minimize the City's cost, maximize the City's expertise with the complex regulatory environment, and expedite redevelopment
- Municipal Civil Infractions Ordinance to be brought to City Council giving the City more tools to enforce anti-dumping efforts throughout the City's ten sectors
- First effort at regulating nuisance land uses such as junkyards
- Comprehensive, preventive rodent control efforts: increased public education and coordination with restaurant and other community sanitation efforts
- Consolidation of responsibility for demolition within Buildings and Safety Engineering, to streamline dangerous buildings identification and tracking

